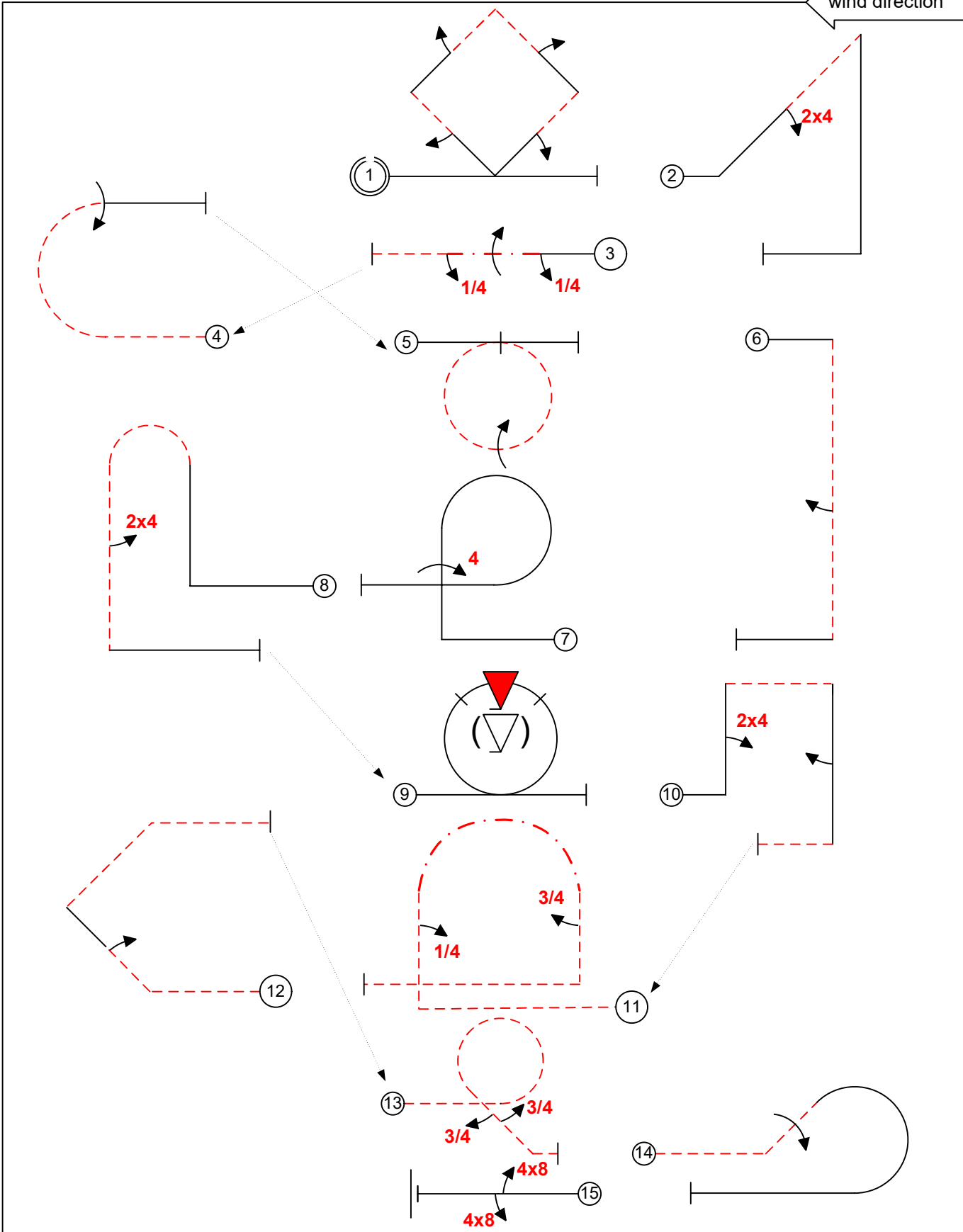




<b>B</b>	Contest: <b>Jet Precision Aerobatics</b>
Date: <b>2020</b>	Program: <b>F3S TURBINE KNOWN SF20</b>

wind direction




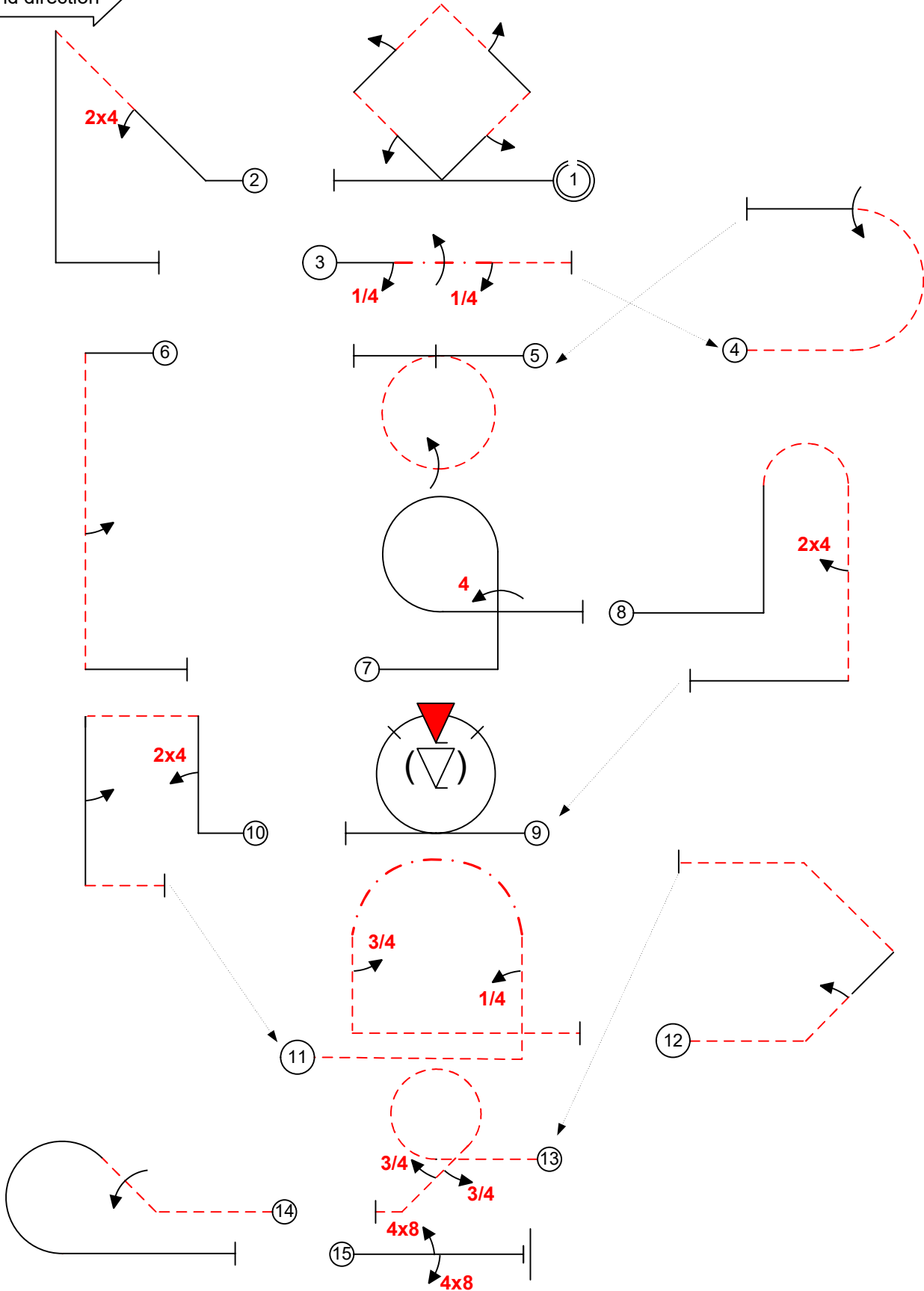


**C** Contest: **Jet Precision Aerobatics**

Date: **2020**

Program: **F3S TURBINE KNOWN SF20**

wind direction 



# 2020 JET PRECISION AEROBATICS SCHEDULE

## F3S FINAL ( SF-20 )



**(1) Square loop on corner, with 1/2 roll, 1/2 roll, 1/2 roll, 1/2 roll.**

From upright, pull through a 1/8 loop into a 45° upline, perform a 1/2 roll, push through a 1/4 loop into a 45° upline, perform a 1/2 roll, pull through a 1/4 loop into a 45° downline, perform a 1/2 roll, push through a 1/4 loop into a 45° downline, perform a 1/2 roll, pull through a 1/8 loop, exit upright.

**(2) Shark Fin with two consecutive 1/4 rolls**

From upright, pull through a 1/8 loop into a 45° upline, perform consecutively two 1/4 rolls, pull through a 3/8 loop, pull through a 1/4 loop, exit upright.

**(3) Knife-edge Flight with roll**

From upright, perform a 1/4 roll, perform knife-edge flight, perform a full roll in opposite direction to the 1/4 roll, perform a knife edge flight, perform a 1/4 roll in opposite direction to the roll, exit inverted.

**(4) Pushed Immelmann with full roll**

From inverted, push through a 1/2 loop, immediately followed by a roll, exit upright.

**(5) Rolling loop**

From upright, push through a loop while integrating one roll, exit upright.

**(6) Half Square Loop with 1/2 roll**

From upright, push through a 1/4 loop, perform a 1/2 roll, pull through a 1/4 loop, exit upright.

**(7) Figure 9 with four consecutive 1/4 rolls**

From upright, pull through a 1/4 loop into a vertical upline, perform consecutively four 1/4 rolls, pull through a 3/4 loop, exit upright.

**(8) Pull-push-pull Humpty Bump with consecutive two 1/4 rolls**

From upright, pull through a 1/4 loop to a vertical upline, push through a 1/2 loop into a vertical downline, perform consecutively two 1/4 rolls, pull through a 1/4 loop, exit upright.

**(9) Avalanche**

From upright, pull through a loop, while performing a snap roll on top, exit upright.

**(10) Top Hat with two consecutive 1/4 rolls, 1/2 roll**

From upright, pull through a 1/4 loop into a vertical upline, perform consecutively two 1/4 rolls, pull through a 1/4 loop into a horizontal line, pull through a 1/4 loop into a vertical downline, perform a 1/2 roll, push through a 1/4 loop, exit inverted.

**(11) Knife Edge Humpty Bump with 1/4 roll, 3/4 roll**

From inverted, fly past center, push through a 1/4 loop into a vertical upline, perform a 1/4 roll, perform a 1/2 knife edge loop into a vertical downline, perform a 3/4 roll, push through a 1/4 loop, exit inverted.

**(12) Half Square Loop on Corner with 1/2 roll**

From inverted, push through a 1/8 loop into a 45° upline, perform a 1/2 roll, pull through a 1/4 loop into a 45° upline, pull through a 1/8 loop, exit inverted.

**(13) Reverse Nine with 3/4 roll, 3/4 roll**

From inverted, push through a 7/8 loop into a 45° downline, perform consecutively two 3/4 rolls in opposite direction, push through a 1/8 loop, exit inverted.

**(14) Half Reverse Cuban 8 with Roll**

From inverted, push through a 1/8 loop into a 45° upline, perform a roll, pull through 5/8 loop, exit upright.

**(15) Roll Combination with four consecutive 1/8 rolls, four 1/8 rolls in opposite direction**

From upright, perform consecutively four 1/8 rolls, four 1/8 rolls in opposite direction.