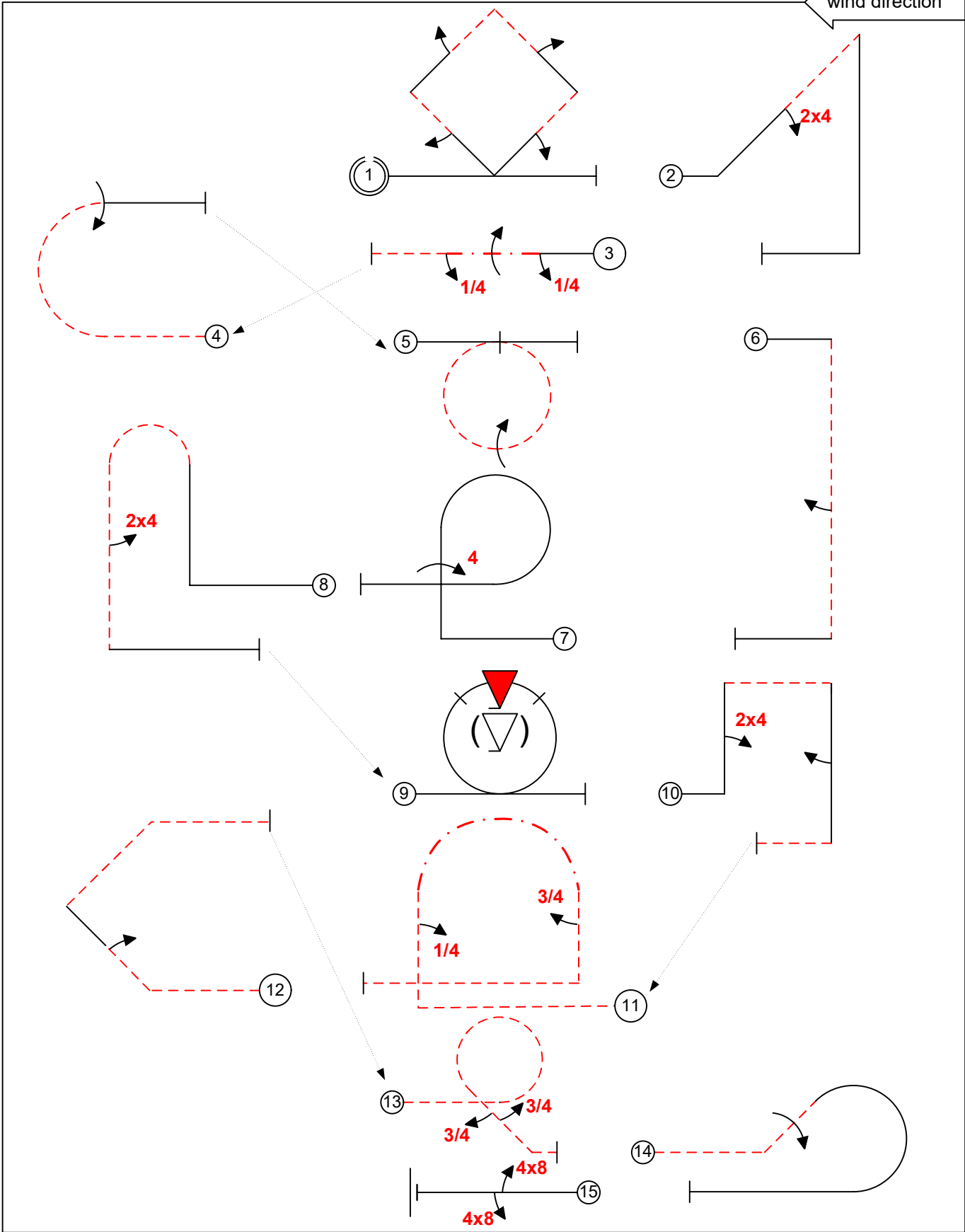




wind direction


B	Contest: Jet Precision Aerobatics
Date:	Program: F3S TURBINE KNOWN SF19

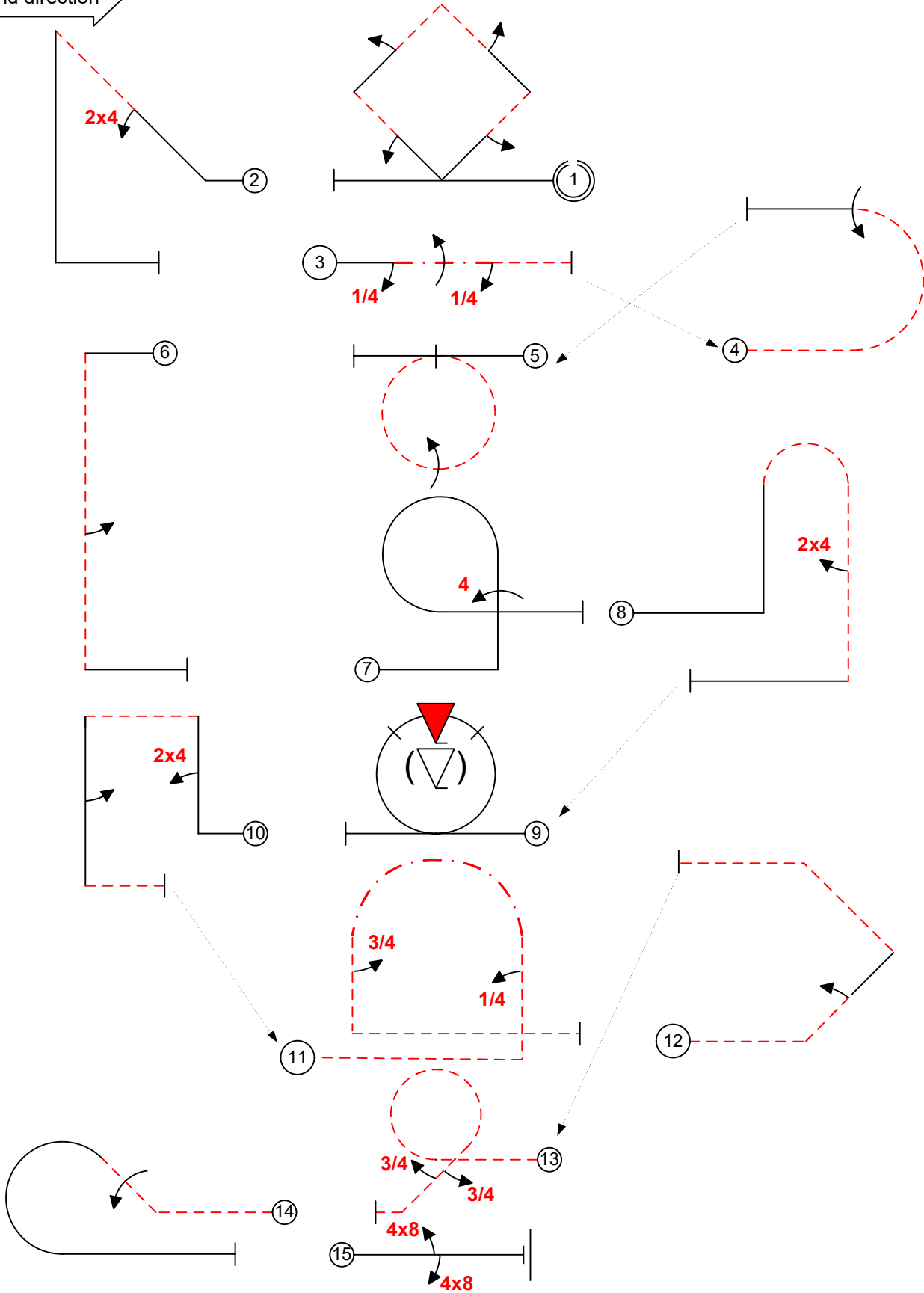




C Contest: **Jet Precision Aerobatics**

Date: Program: **F3S TURBINE KNOWN SF19**

wind direction 



2022 JET PRECISION AEROBATICS SCHEDULE

F3S FINAL (SF-19)



(1) Square loop on corner, with 1/2 roll, 1/2 roll, 1/2 roll, 1/2 roll.

From upright, pull through a 1/8 loop into a 45° upline, perform a 1/2 roll, push through a 1/4 loop into a 45° upline, perform a 1/2 roll, pull through a 1/4 loop into a 45° downline, perform a 1/2 roll, push through a 1/4 loop into a 45° downline, perform a 1/2 roll, pull through a 1/8 loop, exit upright.

(2) Shark Fin with two consecutive 1/4 rolls

From upright, pull through a 1/8 loop into a 45° upline, perform consecutively two 1/4 rolls, pull through a 3/8 loop, pull through a 1/4 loop, exit upright.

(3) Knife-edge Flight with roll

From upright, perform a 1/4 roll, perform knife-edge flight, perform a full roll in opposite direction to the 1/4 roll, perform a knife edge flight, perform a 1/4 roll in opposite direction to the roll, exit inverted.

(4) Pushed Immelmann with full roll

From inverted, push through a 1/2 loop, immediately followed by a roll, exit upright.

(5) Rolling loop

From upright, push through a loop while integrating one roll, exit upright.

(6) Half Square Loop with 1/2 roll

From upright, push through a 1/4 loop, perform a 1/2 roll, pull through a 1/4 loop, exit upright.

(7) Figure 9 with four consecutive 1/4 rolls

From upright, pull through a 1/4 loop into a vertical upline, perform consecutively four 1/4 rolls, pull through a 3/4 loop, exit upright.

(8) Pull-push-pull Humpty Bump with consecutive two 1/4 rolls

From upright, pull through a 1/4 loop to a vertical upline, push through a 1/2 loop into a vertical downline, perform consecutively two 1/4 rolls, pull through a 1/4 loop, exit upright.

(9) Avalanche

From upright, pull through a loop, while performing a snap roll on top, exit upright.

(10) Top Hat with two consecutive 1/4 rolls, 1/2 roll

From upright, pull through a 1/4 loop into a vertical upline, perform consecutively two 1/4 rolls, pull through a 1/4 loop into a horizontal line, pull through a 1/4 loop into a vertical downline, perform a 1/2 roll, push through a 1/4 loop, exit inverted.

(11) Knife Edge Humpty Bump with 1/4 roll, 3/4 roll

From inverted, fly past center, push through a 1/4 loop into a vertical upline, perform a 1/4 roll, perform a 1/2 knife edge loop into a vertical downline, perform a 3/4 roll, push through a 1/4 loop, exit inverted.

(12) Half Square Loop on Corner with 1/2 roll

From inverted, push through a 1/8 loop into a 45° upline, perform a 1/2 roll, pull through a 1/4 loop into a 45° upline, pull through a 1/8 loop, exit inverted.

(13) Reverse Nine with 3/4 roll, 3/4 roll

From inverted, push through a 7/8 loop into a 45° downline, perform consecutively two 3/4 rolls in opposite direction, push through a 1/8 loop, exit inverted.

(14) Half Reverse Cuban 8 with Roll

From inverted, push through a 1/8 loop into a 45° upline, perform a roll, pull through 5/8 loop, exit upright.

(15) Roll Combination with four consecutive 1/8 rolls, four 1/8 rolls in opposite direction

From upright, perform consecutively four 1/8 rolls, four 1/8 rolls in opposite direction.